

Graphic Localization: Rollover Graphics

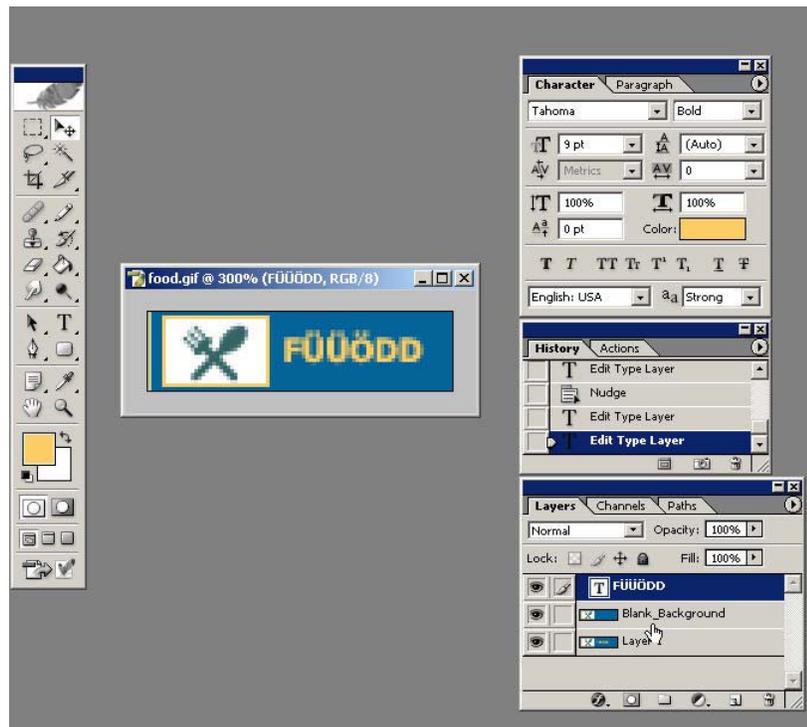
PRINT ME OUT AND FOLLOW!

USE A COLOR PRINTER IF POSSIBLE.

Step #2: Localizing Rollover Images

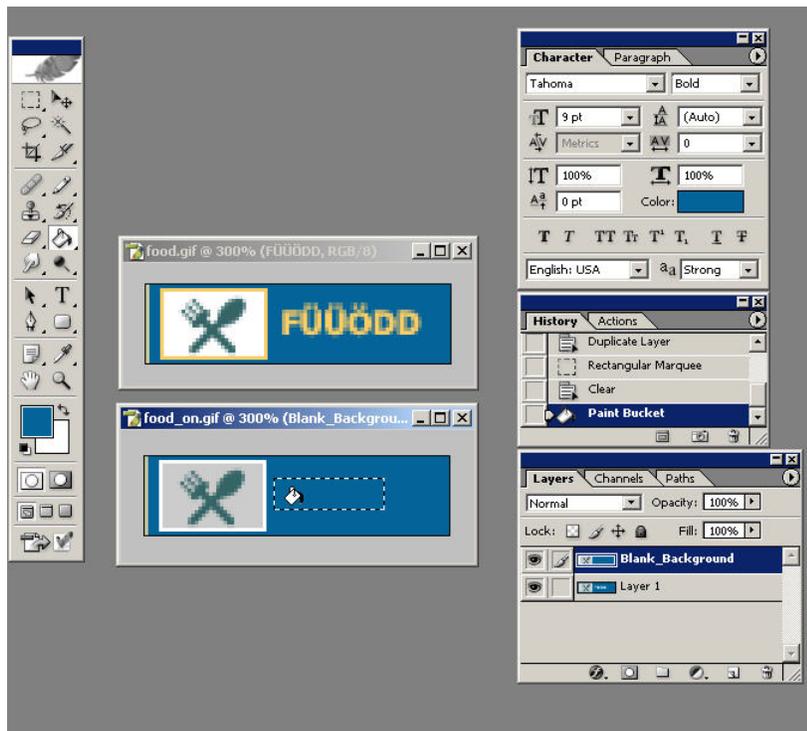
1. Identify an "off" rollover graphic to localize
 - o NOTE: Rollover graphics are usually very noticeable in an image browser (like XnView) because they will be right next to each other when sorted in alphabetical order and they look the same (only the text or backgrounds will have different colors).
 - The name of the "off" rollover will usually be just the "normal" name of the graphic, e.g. *food.gif*, or be appended with the words "_off," e.g. *food_off.gif*.
 - The "on" version will usually be appended with the words "_over", "_on", or "_hover" e.g. *food_over.gif* or *food_on.gif*
2. COMPLETELY localize the "off" version of your graphic as instructed in Homework #7 (Step#3, 1-41). Do not close the PSD when you are finished.

Upon completion of "food.gif" localization it would look like this (as PSD in PhotoShop):



3. Open the "on" version of the image in PhotoShop (in this example that would be "food_on.gif"). Don't close the "off" version of the graphic.

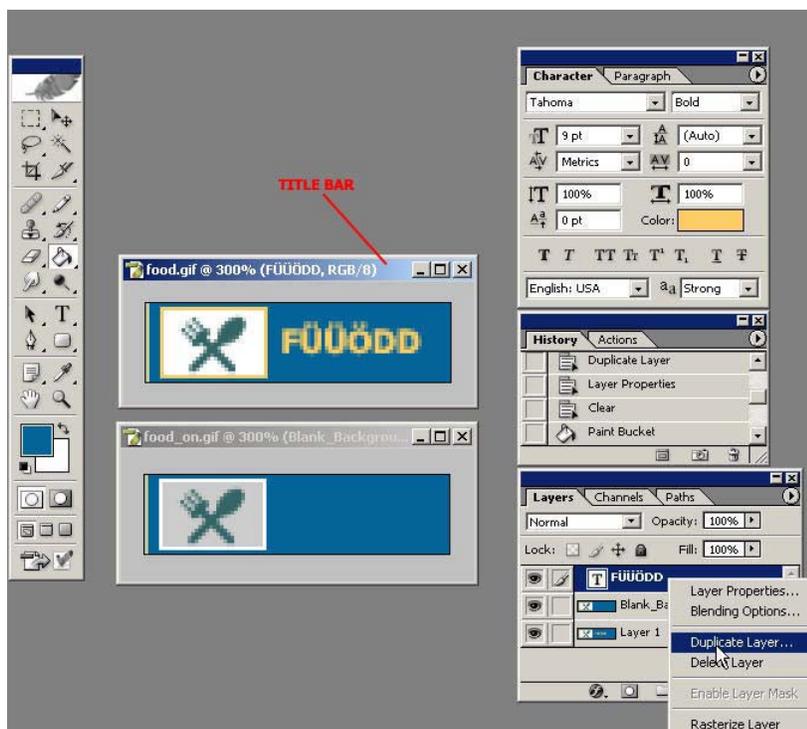
4. Follow the instructions for localization of images for the “on” version of the graphic (in this example that would be “food_on.gif”) BUT stop once you have created the blank background using the paint bucket (Step #3, 1-17, you MUST STOP at step #17 --- this would be after you have used the paint bucket to make the solid, blank background and deselected the marquee).



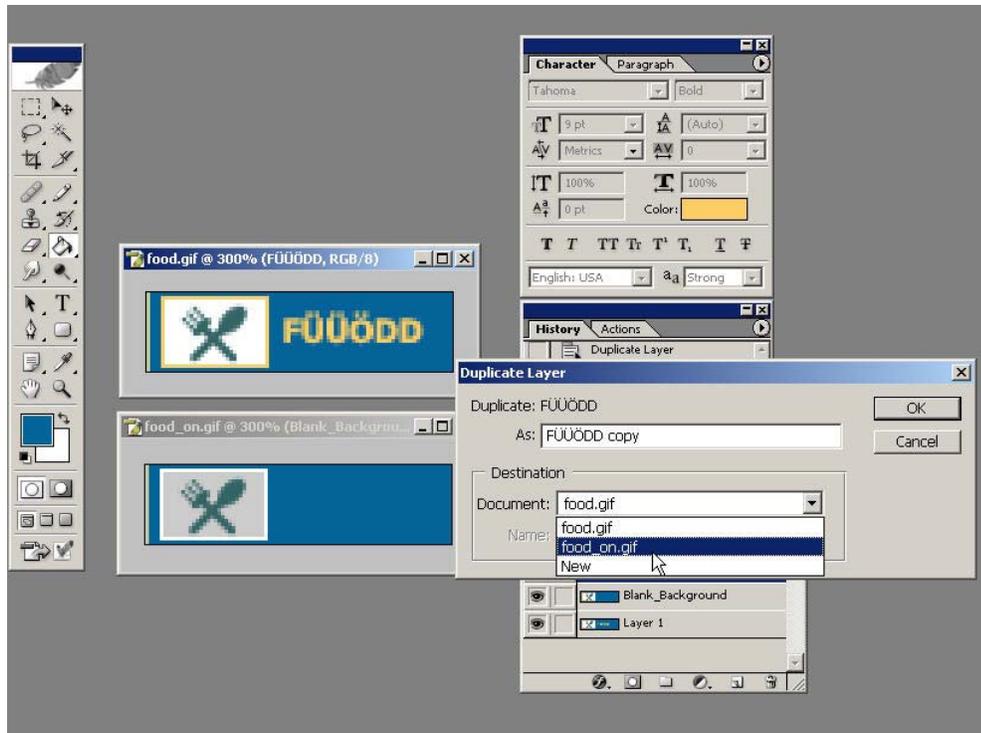
5. Click on the title bar for the “off” image you have already completely localized (here it is food.gif) to re-select the image. You will know which graphic you are working with at any time because the title bar will be blue for the “active” image. (see screenshot below)

Next, make a copy of the text layer by:

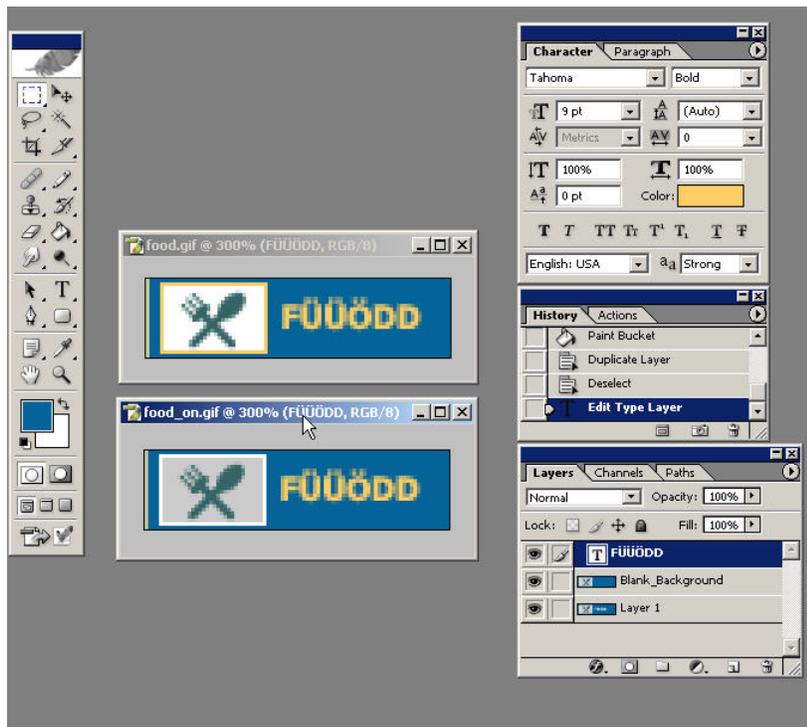
- a) Clicking once (selecting) the text layer listed in the layers palette. In our example here the layer is called "FÜÜÖDD"
- b) Right-click on the layer
- c) Select **Duplicate Layer...**



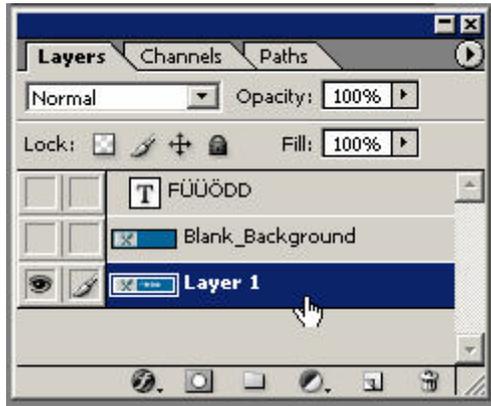
- In the "Duplicate Layer" window, use the pull down under **Document:** to select the "on" version of your image (in this example "food_on.gif"). This will allow you to copy the text layer from the "off" image directly to the "on" version.



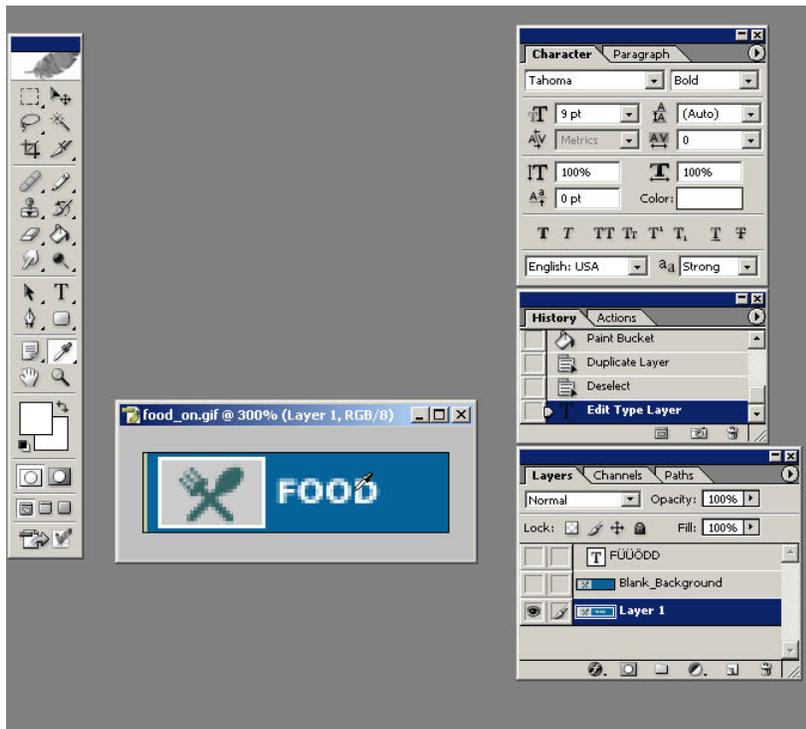
- Click on the title bar for the "on" image (*food_on.gif*). You will notice the text layer from the "off" version (*food.gif*) has now been added to the layers palette. Again, NOTE that will the graphic you are working with at any time will be obvious because the title bar will be blue for the "active" image.



8. You may now close the "off" version of the image
 - *NOTE:* make sure you have already saved the "off" version of the image as both a PSD and a flattened .gif/.jpg as indicated in Homework #7 (Step#3, 35-40)
9. Switch off the visibility of the text layer AND the blank background ("Blank_Background") for the "on" image. Select the original source image layer (usually called "Background" or "Layer 1").

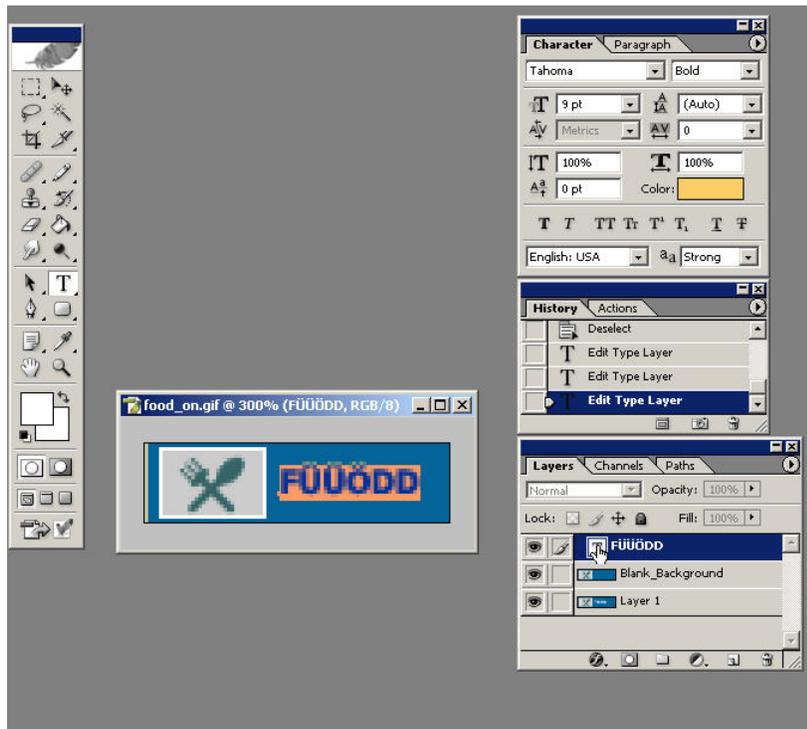


10. Go to the tools palette and click on the Dropper tool
11. Find the darkest, solid color pixel "block" you can from the original text (in this case it is solid white) and place the dropper tip over it. Click once to pick up the color.

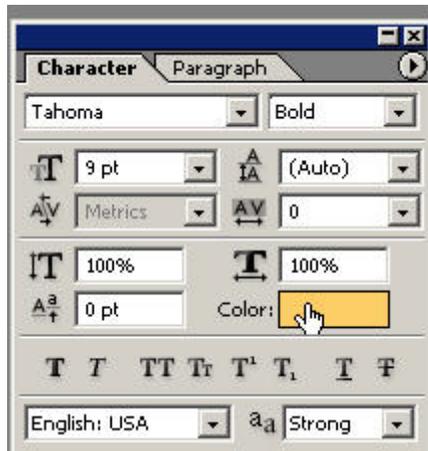


12. Switch the visibility of the text layer AND the blank background ("Blank_Background") back on for the image.

Double-click on the "T" in the box in the text layer to select the text you copied over from the "off" version of the image



- Go to the character palette and click on the colored box named **Color:**.

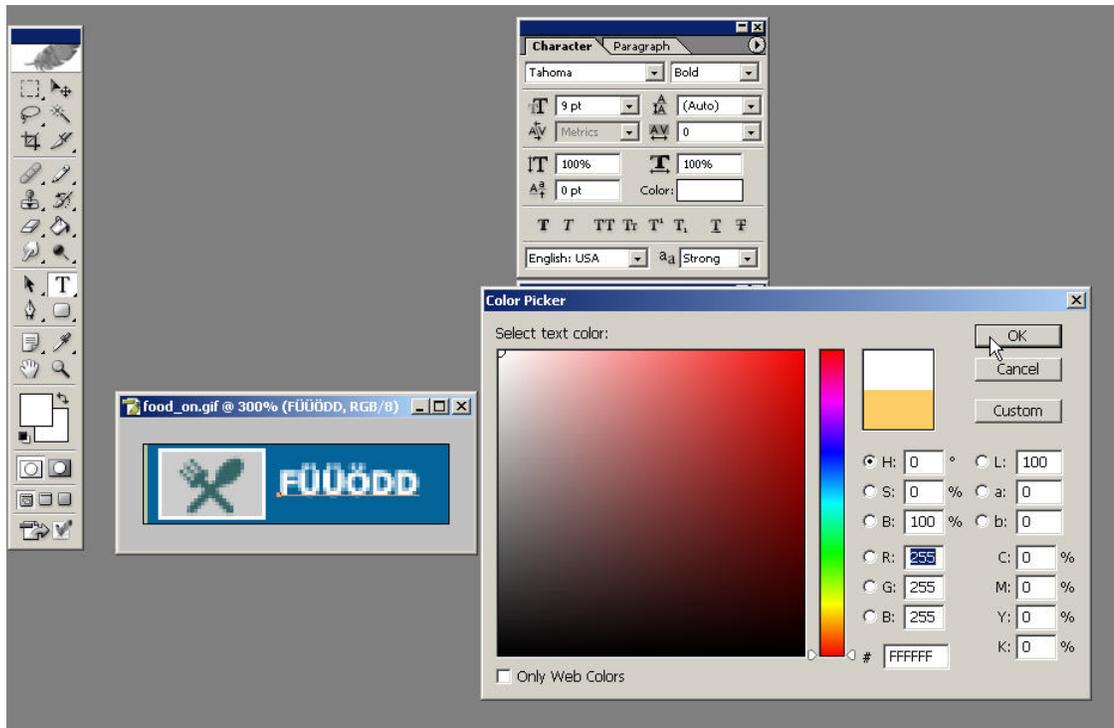


- Move your mouse pointer over to the color picker (the two solid color boxes under the Zoom & Grab tools in the tool palette). Note that when you place your pointer over the squares in the color picker the pointer turns into the *Dropper* tool.

Click once on the topmost colored square in the color picker (this should be the square that holds the color from the source image text you picked up in step #11)



15. The "Color Picker" window will pop up. Just click on OK. DO NOT change the color.



16. The "on" rollover version of your graphic is now complete. Because you have copied the EXACT same text layer to the "off" version, the X & Y axis points of the text will be the same which will keep the image from looking like it "jumps" when someone "mouses over" it. You have only changed the color of the text, not its position.

17. If your text did not change color, then you either:

- Did not make sure to first select/highlight your text layer before selecting the text color (repeat steps 12-15)
- You are selecting the wrong image or the wrong layer --- watch out carefully for this, resolve, and try again

18. Zoom out to 100% and look at the image...if it looks good, proceed.

19. Save the "on" image you have created (.psd) by going to **File > Save As...**

20. Photoshop will automatically select the location where the original image was located. You do not need to change the location where the image is saved. The file **Format:** should show **PhotoShop (*.PSD, *.PDD)**

21. Click **Save**

22. You now need to save a "flat" version of the image to the original format to use for the web. PSD files are large and not supported by the World Wide Web. To do this go to **File > Save for Web...**

23. Select the same format for the "flat" graphic as the original source (in this case GIF) from the pulldown to the right of the screen. The correct pulldown is shown here in the screenshot:

24. Click **Save** and overwrite the original image in "03_Trans" (in this case I would save the "flat" image at "03_Trans\assets\images")

25. When asked if you want to replace the original image click **OK**

NOW RIGHT-CLICK ON THE NEXT "OFF" ROLLOVER IMAGE IN XNVIEW, OPEN THE IMAGE IN PHOTOSHOP AND REPEAT THE STEPS 1-25.